

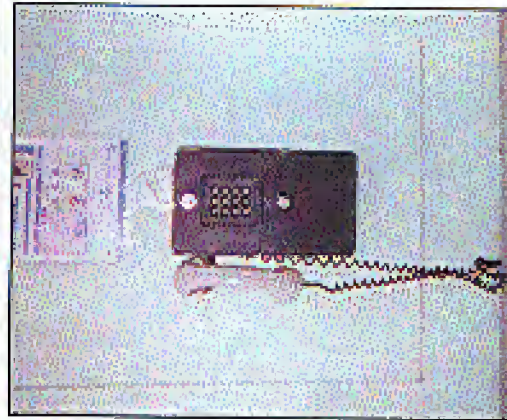
2600

The Hacker Quarterly
Volume Seventeen, Number Two
Summer 2000
\$5.00 US, \$7.15 CAN

Global Payphones



Taipei, Taiwan. This thing is by no means us



Turku, Finland. Note the funky coin mechanism on the top and the extra long cord.

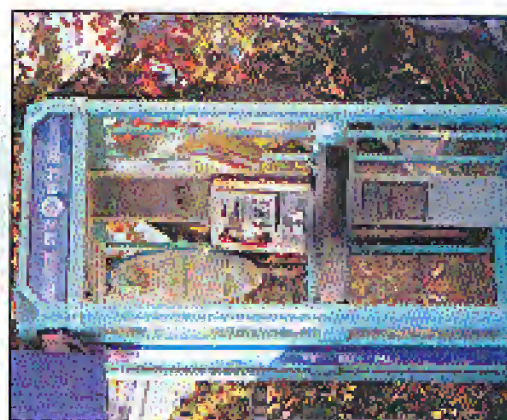
Photo by MC Telecom



Batavia, Arkansas. Are you what a little color you do.

Photo by Penmanship

Photo by Chase Brown



Cheongju, South Korea. There's a lot going on here.

Photo by C. Jaquez

Come and visit our website and see our vast array of payphone photos that we've compiled! <http://www.2600.com>



FREEDOM DOWNTIME

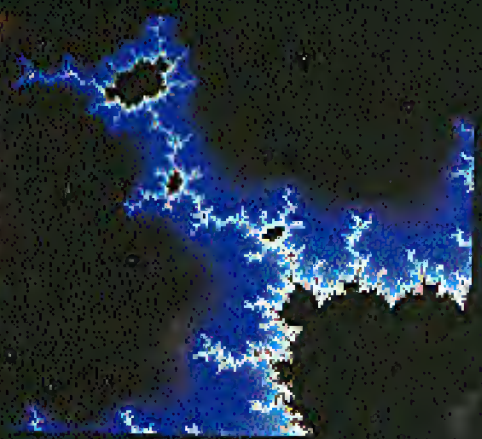
THE NEVERENDING FLOW

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HOPE 2000
Hotel Pennsylvania
New York City
July 14th to July 16th, 2000



H2K

It's not too late!
(Well, it is if you read this after mid July.)
Keynote speaker: Jello Biafra
Premiere showing of our documentary
"Freedom Downtime"
Two tracks of speakers and panels plus
films and music around the clock!
See page 56 or www.h2k.net.

"Posting information about MPA's anti-privacy operations and techniques will make that information easily available to those engaged in, or planning for, digital piracy of individual works." - MPA's "Director of Anti-Piracy, Worldwide" Kenneth A. Jacobsen in a filing to the court to prevent the media and the public from learning what they are saying in pre-trial depositions. He really did say "anti-privacy operations" in his filing. Freudian slip? You decide.

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MADNESS



While many are deeply distressed, you know us can say they're surprised at the unfolding nature of this mess. A year or so ago, we would have paid closer attention.

Congress America has gone mad with legislation with the net. Microsoft governments the world over are doing everything possible to close the Pandora's box of freedom. We had no real idea the getting pretty ugly, but the #

Our troops are only a small part of the storm. We've never had the kind of corporate war in history. But what's going on here? The Telecommunications Act of 1996, Digital Millennium Copyright Act (DMCA), and anti-speech laws like the USA PATRIOT Act are a disaster. The Internet, once the shining beacon of free speech, cultural exchange, and open expression is being hijacked by the exclusive property of big business and oppressive regimes. At least, this is how it appears to that idiot, Mr. Gore. Let our eagle perches be overruled by the private regime.

How can you do this? He's trying to do this to a piece of software called "COPYRIGHTS". Could cause this to be in damage and that once again, hackers are responsible? How could it be possible to completely erase over the net that, once again, all of the programs were because of a patent. We're not a 19th century, called Microsoft. Our book and that this is a reason that should have been learned from the Microsoft since a year earlier? Why live in the past? Why I've been shocked by any of these demonstrators of equality, and it's because we're not the bloody trust programs (patents) once Tom Marston, when he goes to see by the state. The corporate media makes this vital part and release facts or reports on the cause of the problem, when anybody in the world could have done this simply by searching on the

The way the media covers things is only a small symptom of a problem that contributes to get worse. Several press organizations have been all-mail and led it by a corporation to bully someone into submission on the net using nothing but its rights. Finally we seem to hear of a new case every night.

No doubt a lot of other's legitimate issues, shared by court development, even if those who do not proceed to get on. And if we were to have a new and again that was appropriate to deny people the right to know how technology works, a dangerous precedent would be set and you would see a hundred more lawsuits filed by the net. Getting from getting source code to writing articles about source code. It's not to say that new developments in technology are slowing the corporate world to

death. What's worse is the Microsoft regime to them is a possible loss of the control they've held for so long. Without being, record companies, ISPs, most of the major ones, are scared for the same corporate structure under the DMCA. It made the decision to erect music could be come product, now the potential exists for people to do the net that over and over again, bypass the traditional means of distribution. There's little chance that this could speed some of the massive profits those companies currently enjoy. But it's for less than that since the net was would be available. Product, many, particularly those who aren't already in bed with the record companies, have come out in full support of Kessler and the proposed solution for the consumer to choose.



Nature, the telecommunications has distorted the issues in this case. In many ways, the way the net is being used is not the way it was intended. The net is not a tool for the record companies to use. It's a tool for the consumer to use. The net is not a tool for the record companies to use. It's a tool for the consumer to use. The net is not a tool for the record companies to use. It's a tool for the consumer to use.

A wise man once said, "There's always something spread from one to another over the globe. For the moral and mutual refinement of men, and the improvement of the condition, seems to have been gradually and necessarily designed by nature, when she gave them, like the expansive air all space, without lessening that density at any point, and like the air, in which we breathe, and have our physical being, incapable of a permanent or exclusive appropriation, therefore, from cannot, in nature, be a subject of property."

That wise man was Thomas Jefferson. We don't have to press in a way. People who set CDs that they have burned are clearly making a profit off of someone else's work. Sure sharing

Continued on page 40

THE ART OF SYSTEM PROFILING

By Thauri

Opportunity Hacking is the process of finding a needle in a haystack that you somehow manage to get compiled... so you scan the entire Internet looking for any system at random that just happens to have the hole that you know how to get into. Larrrr.

System Profiling is the act of picking out one system or network and saying to yourself, "I want in that system," then re-searching the system or network to learn what it does and how the system works.

System Profiling is not about finding a single hole in a system, accessing the system, and considering yourself done.

System Profiling is about learning all there is to know about the system in question... maybe it has holes, maybe not, but a successful system profile does not have to result in owning the system. Hacking is all about learning, right?

This article is for a specific target audience. It is not designed to be interesting for secret kids. If you are a secret kid, and are only here to be a part of something bigger than you are, skip this article.

Especially, this is targeted at system administrators, security professionals, and non-malicious curious people interested in the security of complex, heterogeneous networks.

Target

For the purposes of this article, we are going to assume that your target company, ABC Corporation, is the secretive type. They don't want you playing around on their network. They have firewalls, they have both active and passive anomaly IDS systems, (Ndr: Active IDS Systems are those such as ISS, RealSecure, which sit on a network and look for known "attack patterns" in real time. Passive IDS Systems are those that take information passing through the network and store it in some database, for anomaly detection and/or data correlation at a later time). They have a trained staff of security professionals.



But, of course, this is what interests you about the ABC Corporation...

Start your profiling attack. Use the services that they intend to make available to the public to glean whatever information you can.

Website

Surf their website. Many companies will make available on their web sites all kinds of interesting information about the people who work there, their computer systems, their business partnerships, etc., etc. Use this information to your advantage.

They have e-mail addresses on there? Those might give you the username scheme that they use... worth a try. One of my favorites... do they list e-mail addresses of their sysadmins? Same go. Tell me, how do sysadmins find new jobs these days? They post their resume on the Internet!

Do a couple of web searches on the system's names. Check out www.mon-sieglabs.com, www.dlax.com, and www.computerlabs.com, as well as a slew of similar sites. See if you can find their resumes online. Maybe someone who works there now is attempting to jump ship....

If you do find one of these resumes, you can just about guarantee that you now know what kind of systems your target company is using. Is the guy's a CNE? Bet they use Novell.... MCS? Well, Windows then... you got the idea.

Usenet

Any names that you get of employees, of web pages or other means, go out to diggers and do a search on the net. You'd be surprised what you may find there. Or simply do a search at diggroups on "@ABC Corporation". You'll see the posts of everyone with one of those e-mail addresses.

I once found a string that a firewall administrator at my target company had started... guy was having problems with his ipchains firewall and was looking for specific syntax advice. He had gotten frustrated in the string because he was getting diagnosed responses. So he posted his entire list of chains and the exact syntax of every line in every chain.

Whois

There are other sources of info too. Pull up a terminal. Start doing whois's. AD- Corporation@ann.net

AD- Corporation@ethos.fepanel.ABC Corporation@whos.networksolutions.com, AD- Corporation@whos.internic.net, you get the point.

You'll find that the different databases list different things about your company. Most companies will have multiple

studies of IP addresses... some of these books will be portions of the network that used to belong to another company, perhaps a company that had been bought out, etc. But we'll get to that in a little bit.

There was a company that I worked at one time that had seven different Class C address spaces, one of which was sub-leased from a local ISP. As all of the other blocks were through major Internet entities, I guessed out the Mon and Pop one.

Turns out a disgruntled division in the company, their distributed programming department, had been denied the use of I/O through the corporate firewalls.

So, they went out to Mon and Pop ISP and got themselves their own ISDN line, but they didn't realize the need to put a firewall on it and the boxes they put on their ISDN line were all dual-port w/downdial machines, default install. They also didn't realize that the Mon and Pop ISP had subregistered the IP block with ARIN, with their company name, so it showed up as one of the blocks belonging to their company with a single "whos ABC Corporation@ann.net".

Obviously, on the first hop, tied to a hub which was tied to their ISDN router, were the public, routable IP addresses. Guess what was on the other end in those machines? Yup, that's right: 10.x.x.x IP addresses.

For any of you who don't know what I mean... they had these unpredefined NT machines tied into their internal corporate network, i.e., on the company's "clean" side of the firewalls, fully accessible via routable IP addresses from the Internet. Basically, corporate security policy gone wrong.

Oh

Another way to find different "blocks" of IP addresses that belong to your target company is by utilizing the company's (or more preferably, their ISP's) domain name servers. Most will gladly hand the information right over to you. Try this:

dig @8.8.8.8 ABCCorporation.com ns

This dig command gives you the names servers that service the target company. In this case, ABC Corporation's NS servers are these name servers, you can attempt to connect the zone transfers of your target company. Let's say that the output from this dig command gives you three ns servers:

```
ns1.fepanel.sprintlink.net
ns1.ABCCorporation.com
ns2.ABCCorporation.com
```

Now, consider the output. You know that your target company has intrusion detection systems. So you want to attempt to

gain information about the target company's network without the traffic crossing the IDS system. If you try to zone transfer from the dns servers at

```
ABC Corporation.com, your request will probably travel across the firewall, and hence probably across their IDS systems. However, ABC Corporation is not going to have IDS systems physically located at their ISP. So:
```

```
dig @ns1.fepanel.sprintlink.net ABCCorporation.com axfr
```

If ns1 is up at sprintlink allows zone transfers, you've just managed to get the complete zone of the machines, with IP addresses, at ABC Corporation that are publicized via dns, without hitting the IDS system of the target company.

So? you ask. Consider this output from the above command of IP addresses have been changed to protect the innocent!

```
<snip>
ns1 192.168.1.100
ns2 192.168.1.101
ns3 192.168.1.102
ns4 192.168.1.103
ns5 192.168.1.104
ns6 192.168.1.105
ns7 192.168.1.106
ns8 192.168.1.107
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company to their upstream service provider. That being the case, the routers must also have reliable IP addresses. See line 117 and 118 in A 201.195-20.10."

That's another loophole on the same router that holds ESI's. And it's not reliable. So, tunnel into that router. In this case in particular, the upstream equipment was ASCorporationABCD Corporation. From there, tunnel to site: 10.30.1.x IP addresses. What else was on the 10.30.1.x address space, you ask? Well, all of the firewalls had 10.30.1.x interfaces, as well as their CA Unnumber boxes (network discovery), as well as some of their internet routers. All of this was on the inside of the firewalls. Or, in other words, you are going to need to find another machine on the inside that you can tunnel to from here in order to do any real investigation. Right now, on this router, you cannot compile exploits, etc., as you are on a router. In this case, that CA Un-number box I mentioned had telnet open with the same username/password as above. Bingo, Solaris 2.6 machine.

I found out later that they had done this because the nature of the company's remote access from home didn't allow them to access the border routers while sitting up to the internal network when they worked at home. So, they needed a way to connect to the border routers (which they could reach from the internet), and from there into some of the internal network devices inside the firewalls. Another class of corporate security policy gone wrong. The policy had good intentions, but internal employees who were inexperienced by their policies created a way around them. They had no idea what this meant to the security posture of the organization.

Business Partnerships

Oh, my, we already said that your target is paranoid. Let's assume at this point that none of the above vulnerabilities are available directly from the Internet, but you do know that your target company has a close business partnership with a well-known XYZ Company, let's say. (You learned this from your weeks of punt research.)

Well, typically, a company who has a tight business partnership with another company, depending on what the companies do for each other, will have

special services allowed through their firewalls between them. They might even have a dedicated point-to-point or hub-between-the-two companies, sans firewall.

Take a quick look at XYZ Company. Are they a Mom and Pop shop? Twenty employees? Internet presence? Pot they'll be a lot easier to get into than your final target. And, once there, you can enjoy no-exposed restrictions into your target company... probably.

Corporate Acquisitions

Along these same lines, look for companies that have recently been brought-acquired by your target. In most large organizations, the process of buying another company is a long and tedious one, but the primary reason for technology companies to merge is so that they can use each other's technology. So one of the first things to happen is usually a change in firewall rules, or the establishment of an internal network link to the "new arm" of the company.

However, a corporate merger is a political beast.

Company officers will normally be very careful about stepping on toes, especially since the guy who used to be the CEO of the bought company is now a VP in your target company, and probably a little touchy. So the evolution of corporate policy to the "new organization" usually takes a couple of months, or even years to be fully entered. The same thing applies to the security policy.

Normally, the company that was bought is usually a lot less established than your target, so maybe they don't have a security department. Maybe their systems are tamer - you know?

What does this mean to you? Quite simply, profile the recent acquisitions.

Perhaps you're picking up on a subtle theme here.

Sun Tzu, in "The Ancient Art of War" said, "When you are weak, make your enemy think you are strong; when you are strong, make your enemy think you are weak. Attack your enemy in his weakest point with your strongest force. In this way you will be victorious" or something very similar...

In practical terms, you know they have firewalls, you know they have IDS systems, why hang your head on those protected avenues when you can probably find an avenue that's not protected at all?



A Brief Intro To Biometrics

By Cxi -

A new area of physical security that has become increasingly popular, and will become exponentially popular as its uses are more easily implemented and its need is more clearly seen, is Biometrics or Bio-access. Access to what? Biometrics is not just to be used in access to buildings, or computers, but will soon be used for access to your bank account, your credit cards, or even to make a phone call. Biometric systems grant access based on personal identification, which is based on a preprogrammed pattern of recognition, providing not only identification but also verification. In order for this to work, we must keep in mind the theory that physiological traits are unique for everyone. I will give you a quick synopsis of what occurs when you use a biometric system.

The process for identification begins with a request for recognition by a person who submits certain biological information. This is then compared to an existing database. The speed of this process all depends on the size of the database, size of the usually large file, and processing speed of the computer. New compression technology is shrinking the file size of this "500,411" allowing for a larger capacity to process large amounts of comparison data.

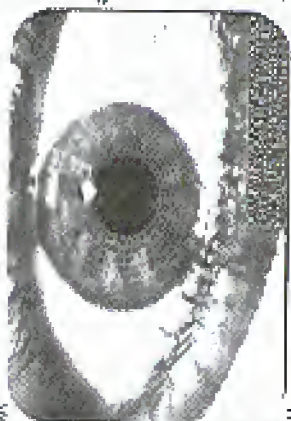
For the most part, biometrics requires contact with lucky digits. Because of the chances of disease transmission, video and laser scanning are being implemented in many applications to eliminate the need for anyone to touch anything. With the constant use of computers today, securing access and information is no longer a business matter, but some-

thing that people have to be concerned about in their private lives as well.

There are seven common biometric categories being used today: Fingerprint, hand geometry, retina scan, iris scan, facial geometry, voice verification, and signature verification. are all considered a part of biometric security. Fingerprint analysis is the oldest and most commonly known form. But this has evolved from the old ink and paper system. Current systems take video images of the fingerprint and break it down into various



components. The ridges on the fingerprint are converted into mathematical keys so that each fingerprint is really a series of mathematical equations. Also, the more fingers used for identification means a more accurate verification process. But, this also means doubling, tripling, or even quadrupling the storage size needed. Higher resolution of the systems allows for more of these equations, which in turn results in greater accuracy. Initial reading and storage can take anywhere from five to ten seconds and verification only about one or two seconds. Hand geometry is very similar to fingerprint systems and is actually just an extension of them. It creates mathematical equations usually based on the height, width, and length of the hand. This could lead to a possible problem with



lure. Many systems have been made

more accurate by requiring a standard word pattern to be used for reference identification and confirmation. This is also a system that avoids disease transmission because it requires absolutely no physical contact. Signature verification divides a

very identical twins who have the same hand size. Retinal scans require the examination of the eye (about one to two inches). This is very intrusive and long and therefore has only been implemented in places with very high security requirements. An iris scan makes a mathematical map of the iris (area around the pupil). With an estimated 200 points within the iris, it is fairly easy to do so and can be very discriminating depending on how many points are processed. Since eye color is not the issue, black and white cameras (which translates to cheaper systems) can be used to capture the image, which will be stored and compared to a live scan during the next verification process. This is much more

accurate than hand geometry because even members of the same family, including those very identical twins, will have different iris scans. Face geometry is the result of hand and finger recognition. It takes a video image and selects facial points in order to make a decision to grant access. The most common use determines the distance



between two points on the face. Another use involves measuring heat spots with an infrared camera (which translates to more expensive systems). This avoids problems created by objects that may cover the face. Voice verification has also become increasingly popular. It analyzes voice pitch, speed, and pattern and forms it into a personal digital signature. Many systems have been made

person's signature characteristics into two parts; those that remain constant and those that change. This usually requires using an integrated writing tablet system and can be very costly.

There have also been many different implementations of these kinds of bio-access. Many require some form of card access that is verified by one of the previously described methods. This makes the verification process much quicker

since the computer merely compares the live data to the data matching the owner of the card as opposed to searching the entire database for a match (or to not find a match). Future technology will use smart cards to hold the comparison data themselves and therefore eliminate the need for a larger, quicker

databases to store and process those large bio-information files. But can you just imagine what would happen if someone (and you know they will) figured out how to hack one of those smart cards? People would be able to create their own identities pretty easily and gain access to restricted places without much effort on their part, since the

computer let them in. And computers never lie. Ted (sorry... I am a hacker's quotation, I know... but it had to be done). Also, compatibility is an issue. Many manufacturers of these systems use different protocols and therefore you can't have a "universal file" to be used on all security systems everywhere... yet. But obviously this is something the government (Department of Defense) would want and supports not only with words but also with funding supplied by the National Registry. With the possibility to keep every person's unique characteristics on file (not to mention what else would be possible) and maybe not even need to store the file on your own computer with the new smart cards, wouldn't you prefer to do this? A committee known as Bio-API has been formed to look into creating standards for the industry. Another standard developed by many industrial developers, the government, and even MIT is the Speaker Verification-API (SVAPI). There is a free software developer's kit online which I suggest you download if you're a Windows person (95 and NT).

Biometrics itself is such an intrusive and invading procedure that many have said it needs its own form of security. However, as of yet there is no law or regulation governing the sale or transfer of biometric information that is legally acquired. This means that if you apply for a job and are required to submit to a biometric scan, the controlling agency provides absolutely no protection for your private information. There is a pending California bill, AB50, which is attempting to stop the copying of biometric information. Another issue for concern is the efficiency of such systems. Are they really needed? Are people going to stop using ATMs or banks because they can't stand to wait for that damn iris scan only to learn that they can't get their money because of some system bug? Well, the National Biometrics

Test Center has developed testing standards for evaluating the performance of biometric access equipment, previously only performed by the manufacturers. The best chance for standardization has come from the National Computer Security Association which has created a certification program for systems and system components such as scanners that will set error rates based on a standardized testing method.

Now, we can look at this new technology any way we choose. If it's left in the hands of the private and business sectors, and used in ways which doesn't discriminate or eliminate people's options for doing things, this can be a great thing and an added level of security for people in their homes, and for businesses fearing corporate espionage or whatever paranoia they may have. However, if placed in the hands of the government, we could be giving them one more power that would enable them to control and monitor our lives. Depending on where these systems are made, the government could be able to watch when we come and go from our houses, log on to our computers, take money from an ATM, or even see what pay-per-view movies we buy. That my friends, is a very scary thought and something I hope I never have to think of as a reality.

Here are some biometrics manufacturers if you would like some more information:

HID
Biometrics2000.com

Identix
For more information about biometrics check out these websites:
ids-s.com
ids-s.com
www.dogpile.com - find stuff yourself!

Shoulz ASleep, glock, minus, LordVarm, and the rest of the #2600 crew!



Fun With TDOC

by Anonymous

The Tennessee Department of Correction (TDOC) class "upgrader" their little piece of the State's network. MIS (Management Information Systems), the people responsible for the piece of crap called TOMS, was given the task.

TOMS runs under ENIX as a clumsy interface with rudimentary cryptic menus and a pathetic on-line help menu.

As of November 1989, TOMS users said goodbye to their old Menexx Tele terminal and received MTS 1681 terminals. This is because MIS and "The Powers That Be" didn't like the idea of having several PCs connected to TOMS for the responsibilities to do their menus and stuff on. Their parent was well pleased because the PC I used was equipped with O-RASC and the client app for connecting to TOMS (GTM). The prison staff are under trained and barely computer literate. Most staff had dumb terminals, so PC security has been largely overlooked.

Is the system "secure" now? MIS had a chthonic of fiber brought hundreds of MTS (uh, I want to go through all the trouble of putting all the TOMS stuff on the NT server, so you can stick log onto TOMS or the NT (for our both). The NT provides access to MS Word, Excel, et al, etc. I didn't see anything all that exciting on it, but it's worth exploring because of all the subjects attached to it.

Due to the poor testing, I was lucky enough to have the opportunity to spend several hours on the TOMS and NT "helping" teach the staff I work for. What interested hacker would pass that kind of chance up? After a short time, I realized that most of the little MIS jokes forgot to set a consecutive password on one of the terminals. Under the watchful eye of clueless staff members, I was able to view and change anything I wanted. Anyway, here's a little joke for anyone who's interested in checking out one of the most pe-

trible systems I've ever seen.

NT Server
Donnie Novek, donnie.novek@tdoc.tn.gov
DNS Server: 170.142.82.150
Daystar Gateway: 170.142.48.129
TOMS (ENIX)
Domain Name: 102270.guest.tn.gov
Port: 23

Warning: TOMS only runs batch processes (called "conversations" or "queryable requests") and any interactive process will stand on.

Login procedure
 1. Type MMS2 under State Map (the en-
 try).
 2. Type B"NCMBER" (replace
 "NCMBER" with a valid user ID).
 3. Tab down to Password field and enter password.
 4. Type in the answer to the two personal questions (there are two of them from a list of twenty).
 5. You are now at the Main Menu.

Move your cursor to the lower left hand corner of the screen next to Function and type in the conversation you want from the following list

- LCDD: visitor status
- LCDD: staff assignments
- LCDD: installation travel
- LCDA: statistics
- LCDD: foo types
- LCDD: treatment programs
- LCDD: criminal justice person
- LCDD: staff
- LCDE: plan of service
- LCDD: contact boxes
- LCDD: travel
- LCDD: offender fee inquiry
- LCDD: reservation warrants
- LCDE: transfer in request
- LCDD: bond/contacts
- LCDD: fee payments
- LCDD: fee exemption
- LCDD: offender fees
- LCDE: offender receipt
- LCDD: work site assignment
- LCDD: work site referral
- LCDD: work site report
- LCDA: work site application
- LCDA: offender activities
- LCDA: offender aliases

- LCLE: offender employment
- LCLE: offender treatment
- LCLE: offender education
- LCLE: offender findings
- LCLE: offender orientation
- LCLE: test transfer request
- LCLE: PSI referral
- LCLE: PSI test
- LCLE: offender dates and assess
- LCLE: PSI victims
- LCLE: classification
- LCLE: classification test results
- LCLE: criminal history
- LCLE: assignments due
- LCLE: CAF weights
- LCLE: CAF score
- LCMA: commissary from
- LCMD: commissary purchase
- LCMB: accident
- LCSE: health assessment
- LCSE: medical activity notice
- LCSE: health history
- LCBA: incompatibles
- LCBE: segregation
- LCBE: future disciplinary hearing
- LCBE: grievance
- LCBE: incidents
- LCBA: disciplinary
- LCBE: disciplinary decision
- LCBM: board/committee members
- LCBN: offender property
- LCBD: offender property arrival
- LCBE: offender chain
- LCBQ: cell search request
- LCBR: cell search results
- LCBS: drug search results
- LCBT: property and findings
- LCMC: ROST cellblock assignment
- LCMD: awards/punish
- LCME: offender cell change
- LCMG: chain schedule
- LCMH: bond offender
- LCMS: escape transfer
- LCMK: escape
- LCMN: visitor history
- LCMO: current visitors
- LCMP: court room
- LCMR: prep courts
- LCMS: site
- LCMF: admiss request
- LCMY: visit order
- LCMW: schedules
- LCMA: offender pay
- LCMB: education test results
- LCMC: program tests
- LCMD: job/class assignment
- LCME: job/class redistribution
- LCMF: job audit
- LCMG: work permit
- LCHE: job/class register
- LCHE: register placement
- LCHE: job set up
- LCHE: position request
- LCHE: job position ID
- LCHE: offender attendance
- LCHE: pay policy
- LCHE: class section
- LCHE: special education referral
- LCHE: job/class inquiry
- LCHE: class set up
- LCHE: diet order
- LCHE: drug order
- LCHE: radiology order
- LCHE: laboratory order
- LCHE: radiology results
- LCHE: laboratory results
- LCHE: services provided
- LCHE: board action
- LCHE: parole/commpipe recommendation
- LCHE: increased punishments
- LCHE: parole predictor
- LCHE: proposed plan
- LCHE: SAJU findings
- LCHE: pronoun petitions filed
- LCHE: hearing subjects request
- LCHE: ESC requesting vacancy
- LCHE: other state accommodation
- LCHE: parole staff action
- LCHE: eligibility checker
- LCHE: TOMS user ID
- LCHE: security alert
- LCHE: access revocation
- LCHE: security conversations accessed
- LCHE: declassified/transmitted time
- LCHE: offender credits
- LCHE: offense status
- LCHE: judgment order
- LCHE: credit how winter
- LCHE: ISC sentences
- LCHE: Tennessee sentences
- LCHE: sentence actions
- LCHE: denier
- LCHE: diversion
- LCHE: SMS offender credits
- LCHE: central
- LCHE: report request
- LCHE: report set up
- LCHE: TOMS ID add
- LCHE: phonetic compare
- LCHE: user procedures
- LCHE: forms maintenance printer
- LCHE: restore offender
- LCHE: terminal printer
- LCHE: TOMS ID maintenance
- LCHE: name search compare
- LCHE: trust fund organization

Securing ASP: A deeper cut

by Agorik

keat@egale.org

In issue 17-1, Gurusu provided a primer on securing ASP-driven database-centric web sites. If you have not read that, it is worth doing now. In this article, I am going to expand on some of the issues Gurusu glossed over and discuss some alternatives. Not that I am going to provide the end-all, do-all. If you want that, read Richard Harrison's excellent book *ASP/NT/SQL/SQL Server Security* (1999, Prentice Hall PTR).

SSL is Only Part of the Solution

One principal of modern information security is not to make your security unbreakable, but rather to make it so costly (in terms of time, computing, and other factors) as to deter all but the most determined. Another principal is that the more you know about the parties in a transaction, the more trust you can have. These principals manifest themselves as encryption and authentication. Secure Sockets Layer (SSL) is the current method of choice for encryption. For good reason - at current levels breaking 128-bit keyed encryption would require incredible luck or barely imaginable computer power.

Defeating authentication is a different matter. First, I recommend that you do everything you can to create "real" user accounts for secured site users. By this I mean populate an ADS or NTDS structure with accounts. Then add these accounts to groups. Finally, use NTFS ACLs to "lock down" the content and scripts to these groups.

Why not just store user accounts and passwords in, say, SQL tables? Two reasons: Well-secured directory services tend to query and respond faster than comparable SQL structures. And directory services tend to backup and recover quicker and better in the event of disaster than RDMS services.

Keep in mind that users will always use "password" (or something equally as hard) for their password. The weaker the password, the less you should trust it. What makes for good passwords? As a starter, I prefer:

At least eight characters, six of which can be from the English alphabet excluding vowels.

At least two of which must be digits (0-9).

At least one must be one of !, \$, %, or

No more than three of the characters in the password can be found in the User ID.

Logging users in can be an issue.

Unless you know that your clients are using Windows and IE exclusively (e.g., but it happens), you're probably going to have to rely on the so-called "basic authentication." The level of password encryption here is, essentially, meaningless. So, if you are going to have to do it, at least require that a secured channel (e.g., an https session) have been established first. Then restrict to an ACL protected file set.

If you are going to have a secure site, SSL is certainly worth its weight in multibaldium. But so is - if you cannot use some other authentication technique - requiring strong passwords. Using Directory Services can be faster and more failure resistant. The best effort is achieved by combining the three.

Understand Your Environment
What I mean by this is that you need to understand how to secure your physical platform, how IIS works, and what can go wrong. Lets start at the hardware level.

A Good Foundation:
The most basic thing you "must" have for a security environment is a firewall. In my opinion, Microsoft Proxy Server is not good enough in and of itself to fill this

bill. There's certainly nothing wrong with building a Solaris, Linux, or BSD firewall on an NT network, either. In fact, it can offer some advantages. Next, consider putting your Internet machines in a network that is otherwise detached from your internal network. Yes, it would be nice if all the systems were "completely integrated" in some respects. Since you'll have to be willing to accept degraded security for your web platform, do you really want to risk everything on it?

One trick I've used is to use private networks with networks. For example, suppose you have three IIS servers with an exposed, registered IP address and you need an SQL server. There's very little reason to use an exposed, registered IP address for that. If you can use IPX/SPX, you could just add an extra NIC to each web server and to the SQL server, bind IPX/SPX to those. Thus web servers can talk free to the SQL server, but you eliminated some risk by not exposing the SQL server to IP-based attacks. If IPX/SPX is not an option, use private and not normally routed (10, 172.16 and 192.168) IP addresses to connect machines.

By the way, never put both IIS and SQL on the box if at all possible. You're just begging for both performance and security issues by doing this. NICs and hubs are cheap. Lost orders and leaked client information may not be.

The ASP Object Model
ASP is really nothing more than an application that runs inside the ASP process. In some respects, ASP is nothing more than a script interpreter. What is different about ASP is that it also runs state by the use of application and session objects on the server and reissues and request objects formed from the HTTP transactions. I could go on and on about this, but prefer not to. Get a copy of *ASP 3.0 Programmer's Reference* by Alex Horner (et al) (2000, Wiley Press) for the nitty-gritty.

Gurusu discussed the session object at length. Most of what he said was ac-

curate. To summarize some of these issues, I recommend that all you store in session is one or two things: some unique key to represent the user (or user-session) and a reference to an MTS object that contains your data. This gets a bit complicated of course, but really helps with performance and security.

One thing that I would point out is that cookies are becoming more universally accepted but if your clients refuse them, you can use server-side persistence instead. Basically, this works as long as you can safely assume that your client will have a fixed IP address (or certain serial number) for the duration of their visit to your site. You could then derive some state from using this as the key.

Something I felt did not get well explained is that ASP uses COM (and COM+) to pass scripts off to an interpreter. Thus, as long as the programming language you choose to use supports COM, you can use it within ASP. I prefer PerlScript, from ActiveState's ActivePerl. For what it's worth, Perl is not PERL.

What Can Go Wrong?

Like any system, power outages, fire, etc, and other common perils must be considered. But some Microsoft products and products can yield unannounced problems. A key one to consider is FrontPage and the FrontPage Server Extensions (FPSE). There are others, of course.

Ask my leard header SysAdmin about FPSEs and if you don't get a "water beer face," you'd better disable their account, quickly for at least make them "read" "Security Considerations" from the "FPSE Resource Kit" three times, out loud, and in their underwear before the CEO and CIO). Remember that FrontPage was originally designed to make web publishing easy. It overachieved.

Part of the simplicity of FrontPage is that it managed the maintaining of files to and from Web servers transparently. When installed on default NTFS or FAT part-

... You can actually name these parasites - it just takes a little work. When installing on Windows systems, make sure that you put your 'filepath' root only on an NTFS partition. Make absolutely sure to completely remove the 'security-one' group from the ACLs for the partition or path before you install IIS (or as soon as you possibly can thereafter). Do not, however, deny 'everybody' as a body, not even the Administrators, will be able to access those directories. For good measure, I also turn on most of the auditing features for this path - just to see what people are doing. Installing the most current version of the Microsoft Data Access Components (MDAC) is also a prudent thing to do before installing IIS on NT4.

Next, make sure you have the most current version of the extensions installed for your platform. The ones that ship 'Option Pack 4' and on the FPSE media aren't. Install these immediately after you get the IIS service installed and well before you connect the machine to an Internet pipe. Then run the FPSE administration program and run the 'Track and Fix procedure.' This will give you the option of 'tightening security' which you should do as soon as possible. And, as a matter of practice, install every service pack and hot fix appropriate, thereafter. Something that's getting a lot of play as I write this are 'Denial of Service Attacks.' DoSAs are not hacking and you're not 'IIS3' because you can do them as far as I'm concerned. On the other hand, if you aren't designing your Web apps considering that somebody

will pound it just to see how much abuse it can take, you are not doing yourself any favors either. If you create a bunch of objects during 'session_start' even the 'Human Ping of Death' could knock out easily. Rule of thumb #1: Create session objects sparingly, if at all. Rule of thumb #2: Expire objects as quickly and explicitly as possible. A single server is almost always better than a dead one.

A small but dark cloud for you Windows2000 folks: Watch out for WebDAV, WebDAV (the Web Distributed Authoring and Versioning Protocol) extends HTTP's command set to allow FPSE like functions (and therefore, weaknesses) without FPSE muddling the picture. With WebDAV and enough access rights, folks can open, edit, and save virtually any file they have access to remotely. Again, taking great pains to edit your ACLs can impede the abuse of WebDAV.

There are a couple of other components to keep an eye on too. One of these is the FileSystem Object and its ability to read and write files on the server (see Chuck Newman's 'Sharing Too Much' at www.webtechniques.com/articles/2000/04/newman). Also, be very careful with any object-cast library that lets users put files to server (S4-FIELD and ASP.PURKAD). You're just asking for a Trojan horse if you make these too easy to find and use.

Sleeping Well At Night

So, with all of these threats, gotchas, and gremlins in the ASP environment, can you sleep well at night, assuming that your web servers are safe? Taking the steps outlined herein can help, but the best you can hope for is that you've made it tough enough to break your site that the crackers will go elsewhere for fun. The keys to a good nights slumber are: using strong encryption, and authentication, understanding and hardening your environment and keeping abreast of, and reacting quickly to, what can go wrong.

Jello Biafra: Hacker Ambassador

by princesspensource

Jello Biafra, former front man for the Dead Kennedys, social activist, and keynote speaker for H2K, has never built a net box or hacked a PBX system. His "eloquence," however, is undeniable.

In a 1997 interview with the online magazine *Bad Subjects*, Biafra voiced his support of the Internet, along with the need for it to remain uncensored. His commitment to free speech in all forms of media comes with personal experience. In 1986, around the same time 2600 was celebrating its second birthday, police raided Biafra's home, searching for a poster of nothing genials by artist H.R. Giger, copies of which the Dead Kennedys included in their album, *Frankenbust*. Biafra was charged with "disturbing harmful matter to a minor," but the case was later dismissed. Biafra has since become one of music's most ardent supporters of free speech, and is a vocal member of the organization, "Rock Out Censorship."

Along with his praise of the Internet, however, Biafra also had a few warnings about its dangerous potential for misinformation. He cautioned against allowing all the information the net bombards us with to numb our minds, as well as not being sucked into the belief that everything posted on a website is true. "These words of advice are consistent with the hacker ethic by which many of us choose to live. Along with the adage, "Knowledge is power," comes the responsibility and desire to search for the truth and weed it out from the bullshit.

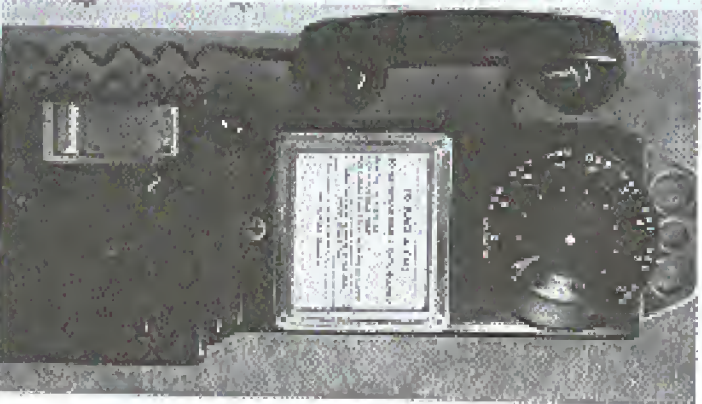


Jello Biafra is right on target with his warning about the sense-numbing experience an avalanche of multimedia can cause. If we do not take a stand against Internet censorship, the net could become just another outlet for the mass media to force-feed us a one-sided version of the "news." With increasing litigation over copyrighted domain names and software, a frightening future of the Web as a silicon-based equivalent of network television and Top 40 radio may not be as far off as we think.

Hackers need Biafra for his music and his mind. We need albums like *Frankenbust* to remind us what can happen if we idly sit by and watch groups like the MPAA and RIAA take away our rights to create and use code and share music we enjoy with others. We end up like people the Dead Kennedys mocked in songs like, "The Stars and Stripes of Corruption." "The blind Me-Generation! Doesn't care if life's alien! So easily used, so proud to enforce..." Biafra's post-Dead Kennedys activism and formation of his own record label, Alternative Tentacles, serve to illustrate that we must remain steadfast in our ideology. A corporate job in systems administration does not mean we should forsake our love for fighting out the "how's" and "whys" of the ways things work, and we need to ensure that the government does not eradicate our means to do so. Jello Biafra's presence at H2K is sure to send a powerful message to both hackers and non-hackers alike - information does not just want to be free, it needs to be that way.

Hacking the Three Holed Payphone

by Vincenzo Spisni/ethernaut



Through these audible clues, the operator could hear how much money had been deposited. These phones were invariably rotary dial, although some were reworked to have dialing in later years. There was usually a coin return plunger in the upper right (missing in this photo) and a return slot or dipper on the lower left. The body of the phone was divided into two separate locked compartments. The upper part was accessible to repair personnel and held heavy hardware. The bottom section was heavy steel and held the coin box. It required a separate key. The handset was concealed with an unsecured cord and hung in a cradle on the left, which activated the unit when it was lifted. The whole thing was mounted on a cast metal plate that held the phone securely and sealed off the back and sides.

The basic game was to try and get a free or outside phone call out of this thing—no block heater. Most guys consisted of various coin manipulations, messing with the wiring, or bending the operator (operator?) to achieve this goal. A free long distance call was far more difficult and prestigious than a local one.

Coin Tricks

These phones required a coin to activate the dial tone. For the most part, you needed a dime or two nickels just to see if the phone was working. This characteristically led to beautiful loss coins if a phone was out of order. Just more of us a common occurrence and undoubtedly began the professional relationship between the attendant public and the public phone. The local fireproof method to get a dial tone was to use a string to stimulate the magnet in the coin box. Some kids got bored, hand-made my personal favorite (being the Thimbleton pun): they used the string, hummer, and you were good to go. As for even getting a dime or two in high school, most sleep a favorite was the #10 large and you best watch. Available by the pound, they were the perfect solids used in the corner of a dime, but usually required a little case over the hole or some sort to show them down. They were not reliable enough for a long distance call (please depress your wash-out) but would usually generate a dial tone by the third try.

A rather elegant coin trick involved a nickel and some cardboard lining. You dropped a nickel in the slot and if you stimulated the coin return plunger at just the right time, you got your double-ding and a real tone. Of course, it was only a 50 percent success rate and it hurt like hell, but it was hardy if you were short on change. There were people who claimed they could use a coin on a string and pull it out but this was a myth since the string fragments obstructed the coin return mechanism and getting a coin accepted.

Hardware Hacks

Although not quite the fairness of software,

this basic phone was fairly well guarded. The handset was considered a wash was a better available but yielded little hacking opportunity. Of course, if possible you stole a phone with your own coin, body pin, etc. I thought the manual pieces and then gave up the other end as a productive goal (usually the coin return) of the phone. If done properly, it yielded a dial tone (I'd like to know how someone stumbled across that one). Another similar stunt was to wedge a piece of gum wrapper (I'd up the back edge) in the coin slot in slowly up and down until you started out some essential wires, yielding a dial tone. I do recall getting a rather noisy shock while performing this maneuver on a rainy day.

A great deal of effort went into securing the phone itself but the wiring was often exposed. I believe it was a loose pair line, but I don't know how many wires were present. One pair carried a fairly high voltage to operate a coin solenoid in the bottom of the phone. Your cash was held in there above the receiver. If your call was completed the money was dumped into the box or directed to the coin return if the call was incomplete. I once witnessed a lineman starting new wires at the junction box and yielding a load of change from a changed phone. He told me he was often seen out to repair a phone that simply had a full coinbox. He also said the company security guys sometimes planted UV dye on coins in the upper end of the phone to try and catch coin repair personnel. I was never able to repeat this performance and yet I once again got a memorable checkered shirt for my efforts.

Some talented folks were able to reconstruct a sheet row of the wires to get a raw wire with a bit in my neighborhood had a blooded! I got to the line for their purposes. They maintained a Bell System employee who hung out there had interest in it. It was rumored you could achieve the secure effect by piercing the insulation with a pin.

The phones were latched against attacks, but they were often easily fried from their incoming. If you was stolen, however, it took a serious effort to get it open, which discouraged you someone important that. People were known to dig the coin return and return later to insert it and resp their reward. This led to the retrieval of a coin return (see phoning that was not so readily fished-up).

The blue and red boxes opened up a world of possibilities for payphone alternatives. There was a small, simple device that generated three and was pretty good at yielding a free conversation for the caller. Someone was referred to as the "brown boy." It was a capacitor-coupled multi-voltage powered device that receiving end phone line. By describing the voltage surge when the phone was answered, the payphone believed the connection was never completed and reinitiated.

the money when you hung up. Not as facile as a one box, or was still a good idea if you were calling someone with one of these devices. A phone installer found one in my house and the fact concluded it, along with half a dozen historical photos that were amongst the property of the Bell System. Never heard another thing about it.

Software Hacks

Technically, these old electromechanical devices ran without software, but there were some distinctly non-hardware methods to tampering the payphone system. The most obvious was simply calling the operator and telling them the phone was your dime. Sometimes they would mail you a dime but more often raise and they'd get through a local call for free. You could also call, the operator would come on the line and ask you to deposit the cost of the first three minutes. By adding up the hours and change you would verify you entered the correct amount. If there was a dispute, they would simply return the change and have you verify it. Some exciting calls I still remember were sounds and played from back but was stuck when the recorder deposited use money. The operator arrived and the coin solenoid, but when there was no hand recording of coins spilling into the return slot, the play was missed.

Long distance calls were easily made with a begins of real credit card numbers. The system was undoubtedly easy to work. We then had to be readily understood by thousands of long distance operators. Essentially, the calling card number was the billing phone number plus some extra meaning such as digits and a letter. The letter code spelled out one of the specific digits in the billing number. So, say the third digit was the key one. The letter in the code had to match the encoded value of that digit. If you had a list of the coin tones for a given year and the location of the key digit, you could make your own fraudulent accounts. There were no high speed computers to verify your number and it would work for quite a while until it hit the hot sheets. As mentioned, the codes changed annually, but if you had a friend who was an operator, or you had a meter workstation in a bag rather than being, you could score up with a couple dollars to purchase it out by early January. These security would inevitably call the operator of a bogus card and ask if they knew who had called them from the card, asking why. Not a good system if you lived with your parents.

Steve Hoffman published a lot of this stuff in *Secret This Book*, and after a couple negative reviews their serial "Phone Tricks" article in the stacks, a lot of it came to an end. Ironically, the single hole "Urban Forestry" phones passed on the three-hole phone and we all had to improve our skills to play ahead of the curve. The next, of course, is history.

Now look for the fix.

Dear 2600:

I had several hearing your DecSS this and reading some of the letters the MPA sent to others telling them to remove the files from their servers and release the identity of the person responsible for hosting them. I was wondering if I was to receive a letter like this, would I be legally obligated to give them my personal info?

gibby

You're not obligated to do anything until a court of law tells you to. These letters are meant to get you to be the one who identifies someone who's doing you so that they do the MPA's dirty work for them.

Dear 2600:

What exactly is the argument? When you buy a DVD or anything else for that matter, it's yours. Therefore you should be able to do whatever you please with it. You should be able to watch it on a computer or see a European DVD on an American player. Why is it that you are being sued for helping people do this?

Steve in a
(theater/pogo)

It's a very good question. The short answer is that they're trying to change the rules. When you buy something, they want you to be merely buying a license to use it so they don't see you should. That means you would have to accept all their conditions. Like not having the ability to copy over content that you've purchased or a way to do that, you would be in violation of the copyright and that's what we're going to fight. It's interesting to hear the MPA and the film studios have to advertise the courts and the media by claiming that we're about piracy when they must not see the issue at all. Else they don't understand their own case or they realized just how far they would get by selling the rank.

The Minnick Case

Dear 2600:

My husband and I enjoy your magazine immensely (in fact, you're probably responsible for our being married in the first place, but that's another story). We've followed Kevin's case through you and have attempted to educate all who would listen, and we're relieved that he's finally free.

One question has continued to bother me in recent months - what the hell was the ACLU doing all of that? I've searched both the Southern California and the National websites, and there is no mention whatsoever of Kevin's case. What has ever been a recent on-again-off-again violation of the 5th and 14th Amendments? Was this not worthy of their attention? They must have been contacted and they must have responded in some way.

On a lighter note, my six-year-old daughter (already quite computer literate) has a CD-ROM game called "The Gates to Cyberspace." While it's a fairly cheesy title, I was delighted to discover that at one point in the game, a little "Cyber-buddy" pops up from behind something-or-other

and declares, "Hackers are people who love to experiment with computers!" Debugmation.com has finally begun, and at the high-gain level, no less!

Shirone 1805

For another thing, we've managed to prevent the game, as far as the ACLU, was, they were contacted regarding Kevin Minnick, as was the EFF. Amongst international and every other organization we could think of. The reason for not getting involved is that we're not spending too much money. I've offered to cover the matter - but not until considered a "crisis" and that's enough for me. I've not had the ability to do anything as all of the moral reasons of it. The latter actually works out to more than it's worth possible to look for more than for the years simple. As a result, people don't understand the importance. What I think we've seen the last of that level.

Dear 2600:

One day I was walking home from a friend's house and I saw a door open to a power line. Lo and behold it was a "Wire Kevin" line. It was half rigged off so I only saw a picture. I was amazed. The odd part is that it was like a book, every from my house. No more need anything. You see, I live in Jeffersonville, Indiana. The city can be summed up in one sentence: "This place is stuck in the 60's." I am so shocked to see that the kids are getting this for I mean, we still have Apple II's in the computer lab at school for god sakes. You get the word out - good job.

Techemaster

We're good. Our readers and the more important part.

Dear 2600:

I've wanted to thank Vincent, the 2600 reader, and Jeff for hearing the phrase "Free Kevin". For writing the letter that appeared in issue #11. This selfless response who returned the Kevin Minnick case provided me with the best laugh I've had in months. Not only did Jeff allow me to have a word of thanks at the time of change, he had to quote him exactly. "You look like the bull you got the horns." I haven't heard that slogan as saying since at least 1986. Thanks again to Vincent. See 813's file for the laugh.

Cowabunga duck.

Speckware

Fun With Cable Companies

Dear 2600:

I get Weekly Number from Cox Communications, which is actually a pretty good DTH ISP but what they did was stupid. They must have been monitoring my problems or something because I just returned a favor from school. After a few days I received the I wasn't able to go online, so I called up Cox. They said I had some solution. The lady on the other end said I was going to do a DNS change on somebody and I was being harassing them. I tried to explain that a DNS change would require many many more messages but they didn't believe

me. They told me I was changing files like root, shell, etc. I'm a freak about security (which is why I don't run NT) and was only trying to make my computer secure. What makes me really mad is that Cox is spying on its customers by looking at what files they connect to! What business do they have over what the Internet is? Well, since from having no Internet access for 14 days, I gotta handle with my parents and am going to have a hard time ever buying a 2600 again. Just thought you guys would like to know that.

Booka 11

This is the only involved when we had our own Internet service to major corporations in to dominate the industry. They can and do work it out and the other, you can and have three or so understanding of anything other than just a point-to-point. The obvious solution for you would be to switch to another company that understands what a point-to-point and has some technical knowledge - maybe you can eventually run by your own. But how many people have the ability to do this? One could probably be a "connector". How many ever? Fortune 500 companies offer cable services?

Dear 2600:

I read beat's letter on Blytheville in the Spring 2000 issue and I just wanted to mention that this "Blytheville" seems to consider a plug to be so stupid! My friend who has a cable modem has a copy of it. I need to find the was, including a lot of "Blytheville". I wondered how the hell anyone even knew his IP, since he never even they anything other than use the web. A couple of the "Blytheville" came from other researchers. I've noticed that most of them were "TCP/IP" addresses. Is there a plug or is it just me? Now, judging by the content of a link, I guess. Do we live in strange times or what?

liback

Dear 2600:

Since theme wrote to ask about Cox Communications channel 117, which contained what I think is a spectrum analyzer graph on it. I used to work at TCA Communications, the Internet branch of TCA cables, which was just bought out by the much larger Cox Cable. I was the cable admin in charge of talking to the cable system company.

It is common practice to have a spectrum analyzer up at the cable head end to tell you what kind of interference is going on in a given segment of a particular cable. And usually they'll have a little camera mounted up there at which is broadcast on a channel so that the field techs can go out into the field, figure things out, and then plug into a cable anywhere on the line, turn on channel whatever (117 in this case), and see if they did any good to help the noise.

So, Scott Kinross, if you want to know a trick that will not only tell you whether or not that is a spectrum analyzer on your node of the network, but will also disrupt everything on TV and cable modems service on your node, try this:

Get a handier, then get some case that is plugged into the cable from the cable company. Then wrap the cable around the handier for several

times. Finally, turn the handier on.

What just happened? Since the cable you wrapped around the handier has an open end, it feeds it as an antenna for your signal, and that's why it stopped it around a moving motor. You should a lot of interference - basically, basically a signal at all frequencies, including all the frequencies requested that cable modems and TV signals come down and go up the cable. The on, however I worry, you haven't physically disrupted anything, but for the duration of the time you run that motor in the handier, you have disrupted the signal to all cable subscribers on your segment of cable.

This is the more annoying thing you can do to a cable company especially if you use it a lot, because they will have to dispatch a whole team to sweep your segment to find the source. If you do it once or twice, they probably won't find you. But if for some reason you decide to do it on a regular and/or patterned basis, and then you start seeing bunches of cable trucks in your area, you will know to stop because they are servicing it down to your area.

I would suggest to get on a regular basis because, believe it or not, even though cable companies are being sued sometimes and given crappy service, they really see excellent with providing better service. When you tie up their resources with something that is basically a signal processor, the risk you take their next hours away from real problems or doing things like rebuilding your backbone.

Ryan De'Orken

Info Needed

Dear 2600:

I read an article in your magazine last year called "Hacking the Aspects." I received information to be very useful when I wanted to set up a new life code on my phone account. Well, now that I have the Aspects search done, my company has merged with another and we are getting a lot of new stuff installed. Now I need to get information about that so that I can begin setting them again. If anyone knows about them and would like to share, I would be grateful.

Thoppe

School Update

Dear 2600:

Yet another example of stupidity in schools: I downloaded a couple of the and-MPA's letters from your site to post around my high school. It was a real stunner, considering the type of people who go to my school, but I realized so at least do something. I first asked my history teacher so as not to cause any problems. She thought it was an excellent source of political awareness and gave me the go-ahead. I posted them on a few different school bulletin boards around the school and let it at that. Big mistake. About three hours after I posted them, I got called down to the office. The principal immediately demanded to know if I had posted the letters. I said I had and he blew up. He threatened

Playing With Dominos



by DeChloe

domino@overlook.com

After a long hiatus, I'm back to the game of dominoes. I've been playing for many years, and I'm a fan of the game. It's a classic, and it's a game that's been around for a long time. I've been playing for many years, and I'm a fan of the game. It's a classic, and it's a game that's been around for a long time. I've been playing for many years, and I'm a fan of the game. It's a classic, and it's a game that's been around for a long time.

Playing Around with the SHMP MTA

Let's start by looking at the SHMP MTA. The SHMP MTA is a tool that allows you to play dominoes on a network. It's a classic, and it's a game that's been around for a long time. I've been playing for many years, and I'm a fan of the game. It's a classic, and it's a game that's been around for a long time.

When setting up a game, you'll need to have a server and a client. The server is the computer that will host the game, and the client is the computer that will play the game. You'll need to have a network connection between the two computers. It's a classic, and it's a game that's been around for a long time. I've been playing for many years, and I'm a fan of the game. It's a classic, and it's a game that's been around for a long time.

There are several ways to play dominoes. You can play a single game, or you can play a tournament. A tournament is a series of games that are played over a period of time. It's a classic, and it's a game that's been around for a long time. I've been playing for many years, and I'm a fan of the game. It's a classic, and it's a game that's been around for a long time.

One of the things I like about dominoes is that it's a game that can be played by people of all ages. It's a classic, and it's a game that's been around for a long time. I've been playing for many years, and I'm a fan of the game. It's a classic, and it's a game that's been around for a long time.

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A Word about ACLs

ACLs are used to control access to resources on a network. They are a classic, and it's a game that's been around for a long time. I've been playing for many years, and I'm a fan of the game. It's a classic, and it's a game that's been around for a long time.

Domino Logging

Logging is a way to keep track of what happens on a network. It's a classic, and it's a game that's been around for a long time. I've been playing for many years, and I'm a fan of the game. It's a classic, and it's a game that's been around for a long time.

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JAVA APPLLET MAKING



by Xp00t00l

When you go to check your e-mail, you type in your name and password and, if correct, you get access to your mail. If mail websites use what is known as CGI programs, these are programs stored on an external server used for many things, like password prompts, online polls, etc. The only way to hack a CGI program is either by brute forcing someone's name or gaining illegal access to the server and searching for password files.

Many people have a non-virtual domain website (meaning they don't get a non-virtual server) but for your programs, you still need to know the language. However, many websites and servers offer Java Applet services over the web page design. Someone can easily get hold of the code and get a password prompt on their website for friends or members. Since Java is a program about as much as HTML is, it can't be used for high security. Any password prompt that is a Java Applet just takes you to another site. Here are a few Java Applet prompts at www.website.com. Entering the correct username and/or password will take you to www.website.com/another.html.

Someone could easily guess this and go directly to the so-called protected website with no password prompt. However, if you try this with a CGI script you will get an "incorrect name or password" message or a user name and password prompt.

As you can see, Java is the much easier choice, but comes with less protection. Many non-virtual domain websites will use Java Applets as a source of security. The next thing the hacker is that these can be hacked very easily and without having to gain illegal access to that server. When I first came in contact with one of these things, I had no Java experience at all and very little programming knowledge. I broke through the barrier in about two days.

First, you may want to install an HTML editor, like Notepad. You can find Notepad on the Internet. You can find Notepad on the Internet. You can find Notepad on the Internet.

editing tables such as Prolog. If you can't get ahead of one, using Notepad will work just fine. Find the password prompt that you want to break. Make sure that it is Java. At the bottom of your browser there should be a message that says "Applet Initialization". This means that the password prompt is Java. Using Internet Explorer, right-click on the page and choose "view source" if you don't have an HTML editor.

In the editor, it displays the Applet as past class. In Notepad I got the entire HTML code with a string that looks like this:

```
applet code="Psw1.class" align="center" width="300" height="150" style="border: 1px solid black;"></applet>
```

This tells me that the Applet uses my sources of code, Psw1.class and good java. Psw1.class however is just the Applet code and is contained within the HTML of www.website.com. Using Internet Explorer, I type in www.website.com/Psw1.class. This asks me if I want to download or open the file. Select open and choose "No" when asked what to open the file with. I search through all the code looking for a file I find one we'll call "Psw1.class". Using IE again, I type in www.website.com/Psw1.class. There is more of the as a list of usernames and passwords. I can now use these to determine the hidden webpage. I type: me in and it takes me to www.webpage.com. I can now type directly into my browser this address without getting a password prompt.

Right now you might be wondering, "If I try to break into the server and just go to a public website, is this illegal?" Well, yes and no, but no for the most part. The person might not be able to see you because you did not use any security protection. However, you might not want to take the chance. If you really want to do this, go ahead and do it on a public computer. The technique to breaking Java Applet passwords is looking through all files associated with that page and looking for more if you get some sort of file.



by obitus

(obitus@marmoset.net)

The purpose of this box is to add a measure of privacy to your phone calls. It does this by blocking your phone when someone else in the house picks up another phone on the same extension.

Theory/Background

This box is based on the Fuscia Box that was included in Macker's Information Report #2. I was not able to get that box working so I set out to make my own, simpler version. Basically this is the theory behind the device: your phone line has electrically running through it. When you are talking to someone, the voltage is around 20 or so volts.

When someone picks up another phone in the house, the voltage is cut in half. The box runs on two

15v zener diodes. The diodes only allow the electricity to flow through it if it is above the preset voltage of the diode. So when there are two phones in the house off the hook, the voltage on the line is only like 10 volts. That isn't enough to flow through the diodes, which causes your phone to be blocked. You have to use two zeners because, depending on how you have the box hooked up, the electricity flows through differently. With only one zener, the box would only work 50 percent of the time because the zener only tests the voltage if the electricity is flowing through it from a certain direction. From the other direction, the electricity can flow through freely.

Construction

The first thing you want to do is run over to your local Radio Shack and pick up a few things. Here's what you need:

1. modular phone jack.
2. 15v zener diodes (they come in a two-pack).
- 1 small switch, such as an spst microtini toggle switch (the type really doesn't matter - you just want it small enough to fit in the phone jack). You will also need a couple of feet of phone cord.

Assembly

1. Open everything up and spread it out on a clean workbench. You will want a

screwdriver, something to strip wires with, and these directions close at hand.

2. Locate your modular phone jack and open it up. Inside should be eight screws with eight wires running to them. The two that were working with are the red and the green.
3. Unscrew the other screws. You may want to keep the black and the yellow wires. Cut the rest as close to the socket as you can.
4. You should have a red wire and a green wire running from the socket to two separate screws and six empty holes.
5. Move the green wire and screw it into an empty hole.
6. Next, solder two short wires to the poles on your switch.
7. Then solder the two anode ends of the two zener diodes.
8. The anode end of the zener is the end not marked with a black stripe - look at the back of the package that they came in.)
8. Take your phone cord and cut off one of the plugs. Peel back the insulation and expose the green and red wires. Strip the ends of these wires.
9. You will want to screw the red wire from your piece of phone cord to the screw that is holding the red wire from the socket.
10. Next you will want to screw the green wire from your phone cord to the screw that isn't holding anything at the moment. One wire from one of the zener diodes will also be screwed to that screw.
11. The other wire from the switch and the cathode of the other zener will be screwed to the screw that is holding the green wire from the socket.

12. Lastly, drill a hole in the cover of the modular jack and push the switch through. The cover should just snap on.

That was easy, wasn't it?

Use

To use this sucker, just hook it between the wall and the phone.

You will have to figure out which way is "privacy mode" and which way is "bypass mode" if you used the toggle switch. To do this, call up a friend and tell them to call for a second. Flip the switch back and forth. You should be able to talk to your friend with the switch in either position. Next, run and take another phone off the hook in the house. Run back to the phone with the box connected to it. Flip the switch back and forth. In one position of the switch, you should be able to talk to your friend. This is "bypass mode." A flip of the switch should yield a dead phone. This is your "privacy mode."

Conclusion

This is a pretty easy box to build. There is a limited amount of soldering involved, so even the novice phreak should be able to build one. As I said before, the concept of this box is based on the Fuscia Box article in *MR2*. I just simplified the design a bit. I have found that these modular phone jacks are useful for building boxes in. They are fairly small and portable. They can be used to add features to almost any phone. If you screwed some wires with gator clips attached to them to the same screws that the piece of phone cord is screwed to, you could make a beige box that would block your phone if the line you were trying to phreak was in use.

work traffic for passwords and student information, log users' keystrokes as they enter their login and password, and use the trusted machine as a proxy to connect to CHIMVS. Since BOLDK is open source, it can easily be modified and recompiled to slip pass conventional virus scanners.

Upon submitting forms to the Admissions and Records Department, students have been known to have a clear view of the terminal's screen. One such screen displayed a TN3270 client (showing the record of the previous student) and a minimized session of the Microsoft Outlook e-mail client with the user's e-mail address visible. There is a long list of methods for detecting a Trojan, and programs like Microsoft Outlook and Internet Explorer make it very easy for a user to unwittingly execute hostile code simply by viewing a document or going to a web site. While the methods can be repositioned so that they are no longer visible in shoulder surfing situations, finding out a user's e-mail address is as easy as calling on the phone and asking their name. A complete and searchable directory of users' e-mail addresses, names, phone numbers, and departments is accessible from the Chico State web page at www.csuchico.edu/cgi-bin/address. Department secretaries and other staff are still susceptible to shoulder surfing and social engineering.

Any machine containing sensitive information should have no Internet connection whatsoever - it is an unnecessary risk and of questionable value. Failing that, a properly configured firewall is essential. Setup of all incoming connections should be denied, with outgoing connections limited to pre-approved TCP ports. Use 80 for http, etc.

Onsite Mischiefs

There is still the issue of sharing information with other databases. Campus Computing and the College of ECT maintain a user database that uses Student ID (SID) numbers copied from SIS+ for tracking and identifying e-mail and shell accounts. Student ID records contain a globally unique identi-

fier (GUID) that is a different number than the SID (which in the vast majority of cases are Social Security Numbers). The Student ID card system is used as positive identification for students, faculty, and staff. Their magstrips and barcodes contain the non-SID GUID and are used as a

means of authentication for creating e-mail accounts and to toll roads from dining hall meal plans. This database is maintained on a system known as ICAM which uses Student ID card numbers to SIDs (obtained from SIS+), along with a photograph of the person and meal information. When a meal is used, the card is swiped at a point of sale terminal connected to ICAM or some intermediary computer via a serial port. An observant student would notice a serial cable going from the magstripe reader into an exposed and accessible punch-down patcher box in the basement room. It is a simple matter of plugging the serial cable into one serial port of a laptop, and the other serial port into the junction box and running a sniffer to sniff Student ID card numbers, which can then be used to rewrite a magstripe in order to steal meals or create e-mail accounts as someone else. The ICAM system itself fails in many of the same ways as CHIMVS because of its lack of isolation and protection.

The Challenge of ECT breaches students' privacy by associating their full name, obtained from SIS+, with their system user name, and publishing it in a public directory. It is impossible for a student to modify this entry, as it exists independently of the system password file. The e-mail account system currently uses SIDs to keep track of user accounts. It regularly checks SIS+ for the major and enrollment status of each account holder to verify which machine their account should be on. If SIS+ used the Student ID card number as the SID, it would eliminate the need to cross-reference the two GUIDs.

It is possible to obtain a non-SSN SID. However, if one first registers under their SSN and then changes to a fictitious number, it is still cross-referenced with the original SSN and there

is no system in place to enforce the change in all of the various databases - causing much confusion and generally breaking things. It is also possible for a student to change the PIN (see to their date of birth by default) with which they access their accounts via TRACS to register for classes and to check account information via the Student Personal Information web page. The combination of SSN and DOB as a means of authentication are very poor choices. They are easily obtained and guessed (respectively) pieces of personal information. CNS, the Communications Network Services (www.csuchico.edu/cnsservices), which provides telephone service for students living on and off campus uses social security numbers to identify students' accounts. They have been known to hand people their phone bill (containing their account information) without checking a photo ID - only their phone number. Once a person's SID has been discovered, it is a simple task to automate sequential dialing (withholding) of TRACS.

(www.csuchico.edu/cnsservices/howto) until the right PIN is entered. Alternatively, one could theoretically write a program to sequentially enter PINs to the hugs://www.sis2.csuchico.edu/SidWeb/Chrisstart2.htm web page login. Limited testing did not indicate a login retry limit per IP address.

Like a traditional dictionary attack, the pool of possible PINs can be narrowed significantly. First, by limiting it only to valid dates and a range of years consistent with the possible ages of the target. In the rare case of someone actually having a non-DOB PIN, the chances are it is still six digits and one can work down from that. The Student Personal Information web page's CGI has numerous potential vulnerabilities, most of which were not tested conclusively, not the least of which include buffer overflows and man-in-the-middle

attacks. The login page for the CGI is displayed in a JavaScript pop-up window and encrypted via SSL. Various measures are taken to try to protect users' sessions, the login and PIN must be reentered each time a new request is made, and sessions terminate in a short amount of time. But despite using SSL, the mistake is made of transmitting the login and PIN via the GET method of an http form tag, rather than the POST method. Thus the login and PIN become part of the URL, the browser goes to, and it is saved in the browser's history file and any back-marks that are made of the page. Bugs present in both Internet Explorer and Netscape allow previously accessed URLs to be retroactively reported as a referring URL, to subsequently visited sites - further increasing potential exposure. Checking the history files of public lab computers would grant re-patching time could prove quite fruitful.

After taking the training course for using SIS+, it is not uncommon for users to write their password on the inside cover of their user manual. Asking to borrow a department secretary's manual is one very easy technique for gaining access - the Chico State web page (www.csuchico.edu/users-sources/compuser/instenmanualsex.html) even offers this friendly advice for those seeking to assume a room. *After department secretaries have an account and password to access SIS+, below is a list of steps to access SIS+ for anyone who has a computer, a user work connection, and a SIS+ account and password.*

In a red-tape filled bureaucracy like a university, sometimes the easiest way to achieve security is from the outside. However, to perform a truly comprehensive security audit, proprietary knowledge of the University's database management would be needed, along with a whole lot of permission.



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DON'T BE SILENCED



The lawsuit against us by the Motion Picture Association of America continues with our trial scheduled for the day after the HZK conference!

You can show your support for 2600 and the other defendants in the MPAA case by sporting our stylish anti-MPAA t-shirt. The front looks a lot like the cover to our Spring 2000 issue while the back has the above scary caricature of MPAA chief Jack Valenti.

The shirts are \$25 each, the proceeds of which go to the defense fund. In addition, we have "Stop the MPAA" bumper stickers (10 for \$10) and "Stop the MPAA" buttons (3 for \$10). Please show your support and help send a message that this affront to all of our rights won't be tolerated.

You can order all of these items plus our regular stuff through our online store at www.2600.com or by writing to us at:

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